65-01-3

44 (3) BCA-HC-3016/3·1

## 2023

## SOFTWARE ENGINEERING

Paper: BCA-HC-3016/3·1

Full Marks: 80

Time: Three hours

The figures in the margin indicate full marks for the questions.

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1. 2×5=10

- (a) Define Software Engineering.
- (b) What do you mean by Lines of code?
- (c) Write the full form of SRS and COCOMO.

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- (d) Define Reverse Engineering.
- (e) Define ER diagram.

- 2. Answer any ten questions from the following: 5×10=50
  - (a) What are the characteristics of the software?
  - (b) Briefly explain the waterfall model.
  - (c) Write the advantages and disadvantages of spiral model.
  - (d) What do mean by unit testing and integration testing?
  - (e) Distinguish between Function Oriented Design and Object Oriented Design.
  - (f) Briefly explain the prototype model.
  - (g) Briefly explain the characteristics of SRS.
  - (h) Explain the Software quality Assurance.
  - (i) Write some software testing tools.
  - (j) Write the advantages and disadvantages of Evolutionary model.
  - (k) Briefly explain the different types of feasibility study.

- 3. Answer any two questions: 10×2=20
  - (a) Explain the COCOMO model with example.
  - (b) Explain the different types of cohesion.
  - (c) Explain the different types of coupling.